

ABSTRACT

A method, a table game, a slot machine game, a video game and a video computer game is disclosed which permits a player to pre-select receiving certain numbers from at least one deck of playing cards or the equivalent thereof. In the table game, preferably four common cards are used by each player at the table and each player can independently bet on many different betting options which can include betting above or below the mean value of 28 (or betting that the four common cards have an exact numerical value of 28). Also, each player can bet that the four common cards can total a specific number or have either all red or black common cards. Additionally, a total numerical value for the four common cards representing an “odd” or an “even” total number can also be bet in advance by a player. Poker type bets can also be pre-selected for the four common cards. The slot machine and video and video computer games are individually played with a number of pre-selection type betting options as disclosed in the method and/or as used in the table game.